Application/Control Number: 10/679,541

Art Unit: \*\*\*

## CLMPTO - NP - 03/17/04

## Listing of Claims:

- 1. (cancelled)
- 2. (cancelled)
- 3. (cancelled)
- 4. (cancelled)
- 5. (cancelled)
- 6. (cancelled)
- 7. (currently amended) A <u>computer implemented</u> method of (displaying two) <u>arranging a plurality of views of (an object) a three-dimensional model, the method comprising: displaying the plurality of views on a computer accreen in an arrangement wherein the <u>arrangement represents a computer aided design drawing layout</u>; selecting a first (one of the <u>byiew from the plurality of views</u>; selecting a second (one of the <u>byiew from the plurality of views</u>; and <u>automatically moving at least one of the first view and the second view[ss] to that <u>Jo position</u> the first view and the second view[ss] in closer proximity to (the second view] one another thereby creating a new arrangement representing a new layout.</u></u>
- 8. (currently amended) A method, according to claim 7, [wherein, if the first view is a projection of the second view, moving at least one of the view includes anapping the views into alignment] <u>further compressing automatically aligning the first view and the second view in accordance with a conventional drafting standard by snapping at least one of the first view and the second view into a position as prescribed by the conventional drafting standard.</u>

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- (currently amended) A method, according to claim 8, wherein aligning the first view and the second view(s includes using <u>lutilizes at least one</u> transformation [matrices] <u>matrix [associated</u> with [for at <u>least one</u> [each ] of the <u>first view and the second view[s]</u>.
- 10. (currently amended) A method, according to claim 9, wherein the transform<u>ation</u> [matrices] matrix for one of the first view and the second view[correlate] performs a mapping between relative coordinates [of each of the views with]and an absolute coordinate system.
- 11. (currently amended) A method, according to claim 7, wherein selecting <u>one of</u> the first view and [selecting] the second view [includes locating ] comprises positioning a cursor [arrow] on the one of the views being selected and clicking a mouse button.
- 12. (currently amended) A method, according to claim 7, wherein selecting the first view [and selecting the second view includes] <u>comprises</u> dragging the first view to a new location, and dropping [at least one of Jthe first view[s] [into closer proximity with the other one of the viewslat the new location.
- 13. (cancelled)
- 14. (cancelled)
- 15. (cancelled)
- 16. (cancelled)
- 17. (cancelled)
- 18. (cancelled)

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19. (cancelled)	
20. (cancelled)	
21. (cancelled)	
22. (cancelled)	
23. (cancelled)	
24. (cancelled)	
25. (cancelled)	
26 (consolled)	

27. (cancelled) 28. (cancelled)

29. (New) A computer-implemented method of rearranging at least one of a plurality of views of a three-dimensional model, the method comprising: displaying the plurality of views of the three-dimensional model on a computer screen in an arrangement that represents a computer-aided design drawing layout; scleeting a first view from the plurality of views; selecting a second view from the plurality of views; and automatically creating a new drawing layout by displaying the first view and the second view

together in proximity to one another, wherein one of the first view and the second view

30. (New) A method, according to claim 29, further comprising hiding unselected views.

occupies a new location on the computer screen.

- 31. (New) A method, according to claim 29, wherein selecting the first view comprises positioning a cursor over the first view and clicking a mouse button.
- 32. (New) A method, according to claim 29, wherein selecting the first view comprises dragging the first view to the new location and dropping the first view at the new location.
- 33. (New) A method, according to claim 29, wherein selecting the second view comprises dragging the second view to the new location and dropping the second view at the new location.
- 34. (New) A method, according to claim 29, further comprising automatically aligning the first view and the second view in accordance with a drafting standard by snapping at least one of the first view and the second view into a position as prescribed by the drafting standard.
- (New) A method, according to claim 34 wherein the drafting standard is one of an ANSI standard and an ISO standard.
- 36. (New) A method, according to claim 8 wherein the drafting standard is one of an ANSI standard and an ISO standard.
- 37. (New) A method, according to claim 7 wherein unselected views are hidden.